

Research Project:  
**Collaboration Bus**

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# Outline

- Introduction
- Architecture
- Implementation Details
- Graphical User Interface
- Application Scenarios
- DEMO
- Conclusion and Future Work

# Introduction

- “Software tool for the end-user to easily create new envisioned sensor-based applications”
- Universal combination of sensors and actuators, and the specification of interpretation and filter settings
- Connected to the Sens-ation sensor infrastructure

# Introduction (cont'd)

## Objectives (derived from the related work research)

1. Focus especially on pipeline compositions to support and enhance work and everyday life
2. Intuitive, easy-to-learn interface, with specialized functions (not too generic)
3. Hiding the graph theory as much as possible
4. Sharing mechanism, exchange of compositions
5. The „repository“ view, personal control interface
6. Templates and patterns
7. No replacement for the complex „inference engine“ modules
8. Covers Ubiquitous Computing and CSCW applications

# Introduction (cont'd)

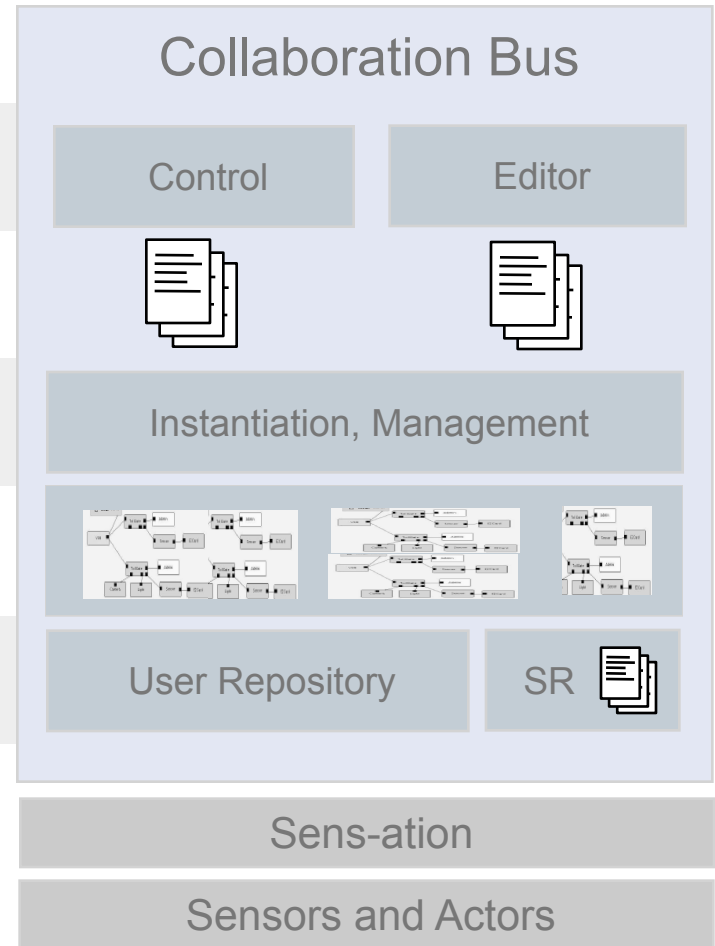
Presentation layer: editor and personal repository control interface

Data exchange: description of current data flows and parameters

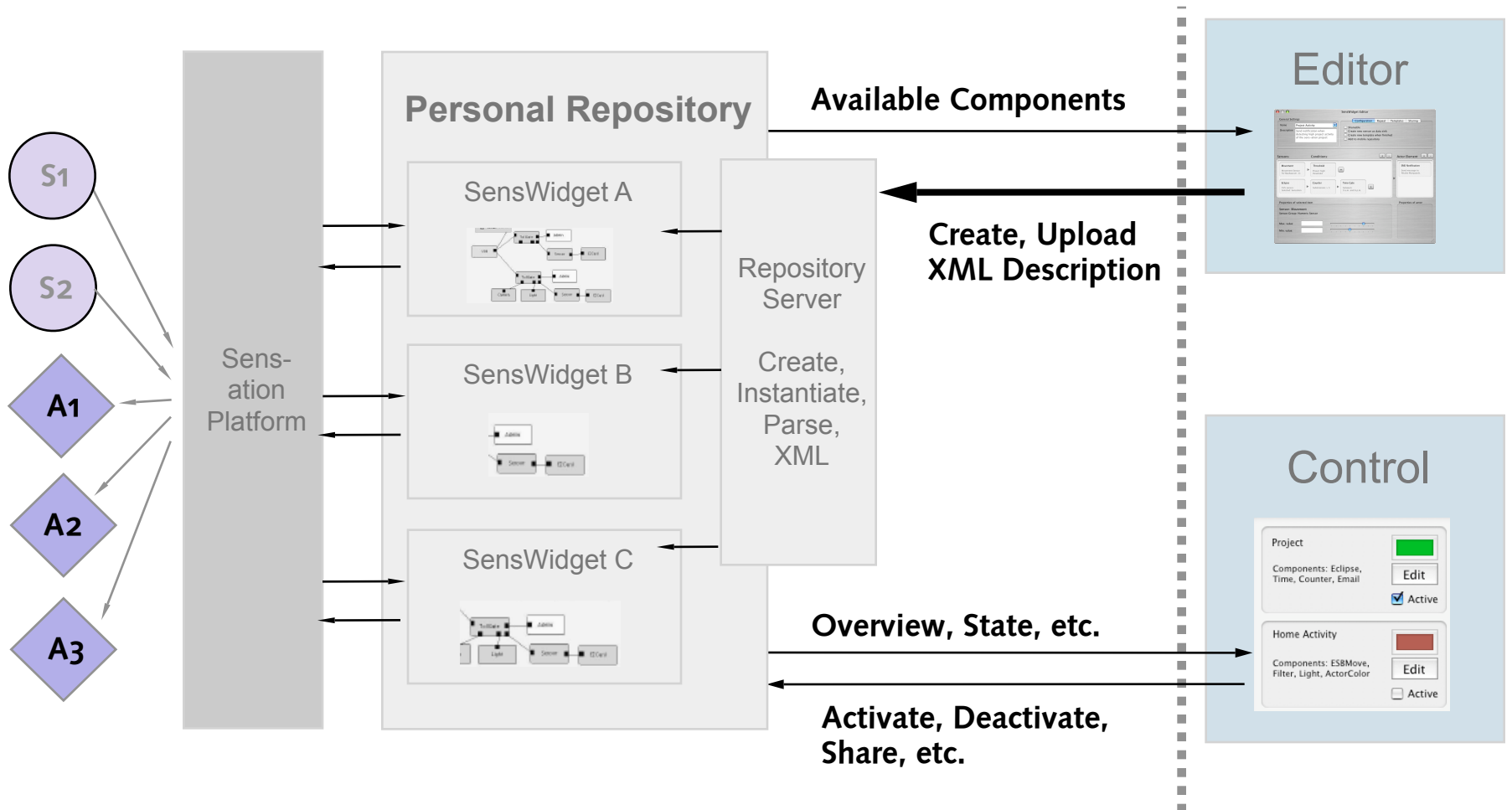
Instance layer: creating running instances of the pipeline compositions

Personal Repository: individual SensWidgets, running threads

Global repository: storage for user repository, shared repository, etc.



# Architecture



# Architecture (cont'd)

- Main software components of Collaboration Bus
  - Classes for the user repository and pipeline compositions
  - Control GUI classes
  - Editor GUI, view/controller for the component model
  - Components: sources, filter and actuators and the abstract base class
  - Visualization classes
  - Remote repository server
  - Shared repository
  - Utility classes

# Implementation Details

- Personal repository and processing container
  - Personal repository is the main class to manage all processing containers of a user
    - Methods to add and remove containers
    - Clone methods and sharing of processing containers
  - The processing container contains the pipeline composition
    - Can start the component threads for pipeline processing
    - Registration of global observers (visualizations)
    - Establishes all pipeline connections between components
    - Handles all components: sources, filter and actuators/sinks



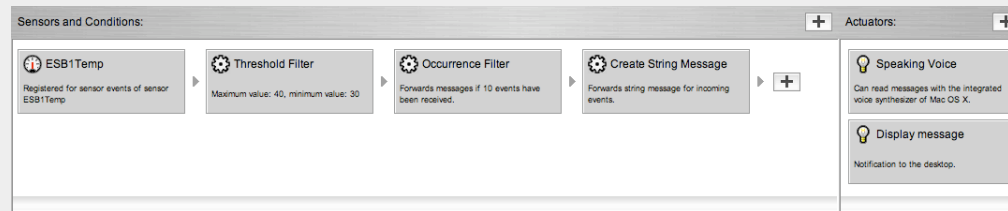
# Implementation Details (cont'd)

- Components and pipes
  - Processing of the incoming data values of the sensor sources
  - All pipeline components derived from the `AbstractComponent` class
  - Implement `run()`, `start()`, `stop()` method for thread execution
  - Common methods: `notify()`, `forward()`, `reset()`, `init()`
  - Each component has its own event queue
  - Pipelines are created dynamically of the processing container before pipeline execution starts; connect all components
  - Each component divided in model class and view/controller class
  - View wrappers provide multiple visualizations: complete container, components, preference panel

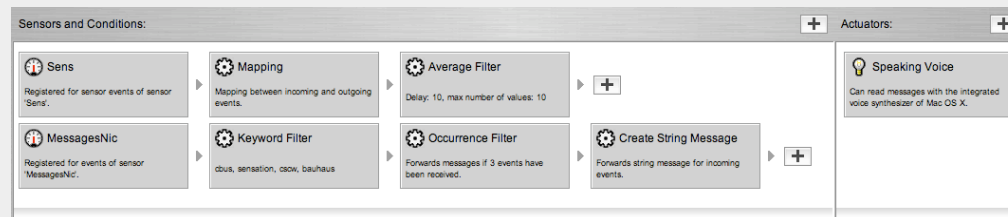
# Implementation Details (cont'd)

## Personal Repository

### Processing Container A, Includes the Pipeline Compositions



### Processing Container B, Includes the Pipeline Compositions



# Implementation Details (cont'd)

- Filter components
  - Processing of the incoming data values of the sensor sources
  - Implementations:
    - Threshold filter: specify lower and upper limit
    - Keyword filter: search for keywords in a string event
    - Average filter: calculates the average value of numeric events
    - Gate timer: pass values every x seconds
    - Occurrence filter: save values before forwarding
    - Generate string: creates string message, with placeholders
    - Mapping table: universal translation of events
  - Filters can be arranged in any order

# Implementation Details (cont'd)

- Actuator components
  - Sink components of the pipeline compositions
  - Actions for hardware (e.g. relay board) and software (e.g. desktop notification)
  - Implementations:
    - RSS feed: writes entries to RSS file, using the RSS4J [ChurchillObjects 2005] library to edit and create entries
    - Relay board: can control the 8 ports of the relay board
    - Desktop notification: using the Growl [Forsythe 2005] OS X notification system, Java binding class
    - Color panel: can display 3 color states
    - SMS Gateway: forward to an SMS gateway (control window)
    - Start application: can start any OS X application
    - Sound control: mute the sound speakers of the system
    - Speech: read out messages with the OS X speech synthesizer

# Implementation Details (cont'd)

- Technology aspects
  - Object serialization:
    - XML serialization of seven object types (e.g. personal repository, processing container) with XStream [Codehaus 2005b] library
    - Using alias names for objects
    - `XMLUtility` method provides `toXML()` and `fromXML()` method for object instantiation/serialization
    - The serialized repository XML data can be transferred from the `Control` software to the remote repository server (and vice versa)
    - Nested composition of the XML hierarchy

# Implementation Details (cont'd)

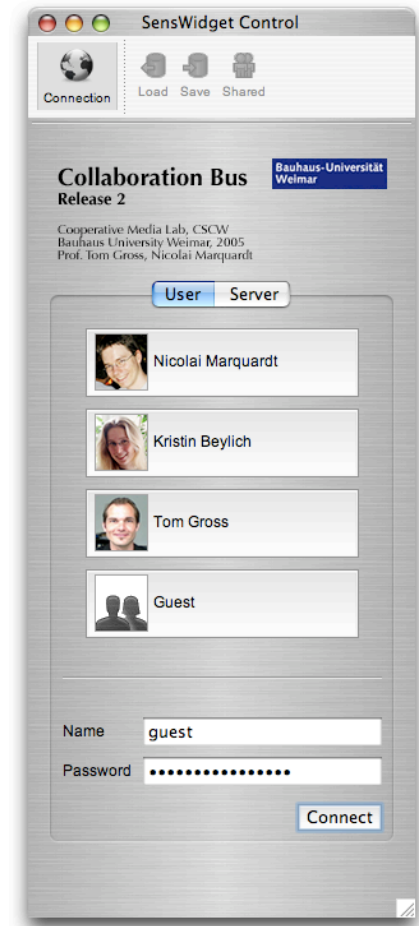
- Technology aspects
  - XML parsing:
    - Parsing the XML documents into JDOM [Hunter & McLaughlin 2005] objects, using the Xerces parser [The Apache Foundation 2005]
    - Node selection of the document with XPath
    - Using the Jaxen [Codehaus 2005a] library and XOM [Harold 2005] to create XPath expressions
      - `XPath.selectNodes(jdomDocument, "/Sensors//Sensor");`
      - `XPath.selectNodes(jdomDocument, "/Sensors//Sensor [@LocationID='" + location + "']");`
    - Useful for exploration of the Sens-ation sensor list XML data (all available sensors and their sensor description)

# Graphical User Interface

- Implementation of the user interface in Java Swing
- Optimized GUI components for Mac OS X with the Quaqu library [Randelshofer 2005]
  - JBrowser: tree model based view with lists expanding from left to right (like the Finder)
  - Improved Apple look-and-feel : striped view, changed dialogs, interface elements (toolbar, buttons)
- Helper class `GUIFactory`
- View representations divided into many subclasses, responsible for the view of certain model objects

# Graphical User Interface (cont'd)

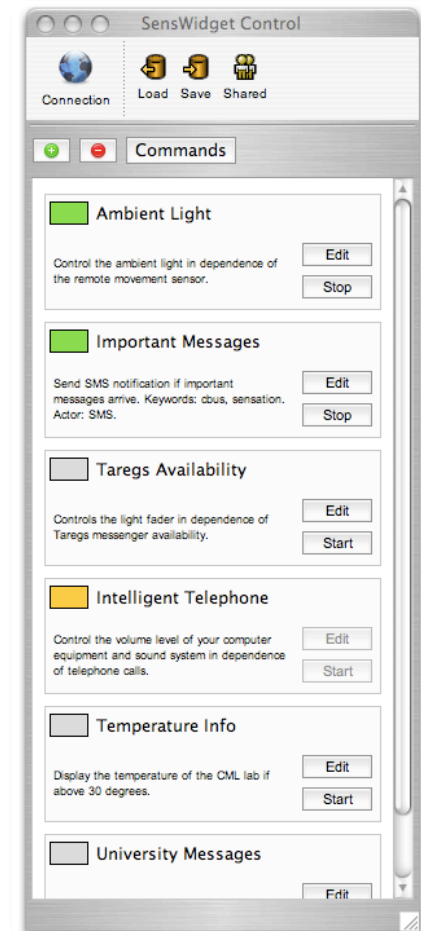
- **Control**
  - **Login dialog**
  - Server properties: Sens-ation instance, repository server
  - Opens communication channels, loads user repository, requests Sens-ation information of available sensors





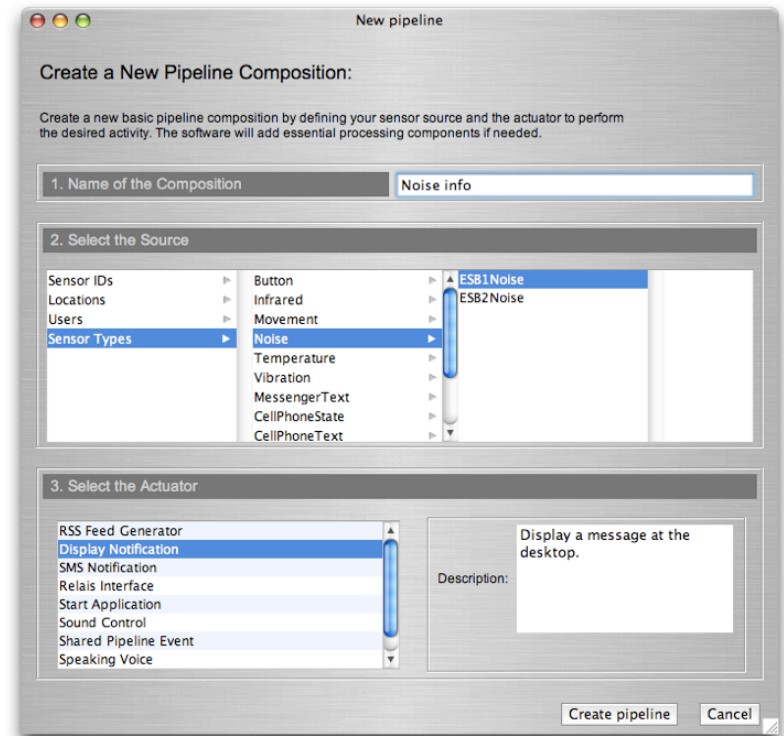
# Graphical User Interface (cont'd)

- **Control**
  - **Login dialog**
  - Server properties: Sens-ation instance, repository server
  - Opens communication channels, loads user repository, requests information of available sensors from Sens-ation
- **Personal repository view**
  - Start, stop, edit, clone, quick share
  - Access remote repository: load, save, shared repository



# Graphical User Interface (cont'd)

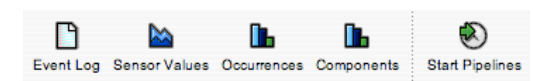
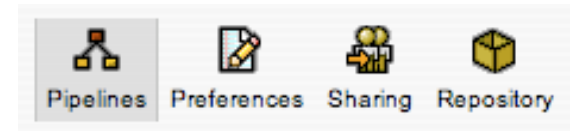
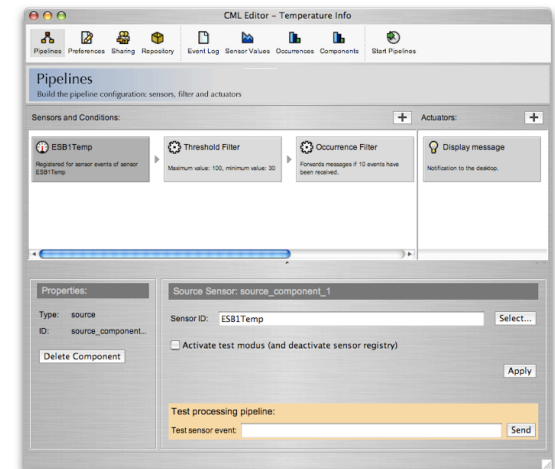
- **Control**
  - Add new pipeline compositions
  - Assistant dialog
  - Three parts: name, select sensor source, select actuator
  - Available sensors categorized
    - Locations
    - Owners
    - Sensor types
    - Sensor ID (simple)
  - Creates a complete basic pipeline composition



# Graphical User Interface (cont'd)

## ■ Editor

- Four views: pipelines, configuration, sharing, repository source
- Modify the pipeline composition
- Add new pipelines
- Changes component settings: GUI wrapper for each of the pipeline components (View/Controller)
- Add filter components
- Add actuators
- Test pipeline composition in real-time
- Display event log of all components
- Show visualization windows



# Graphical User Interface (cont'd)

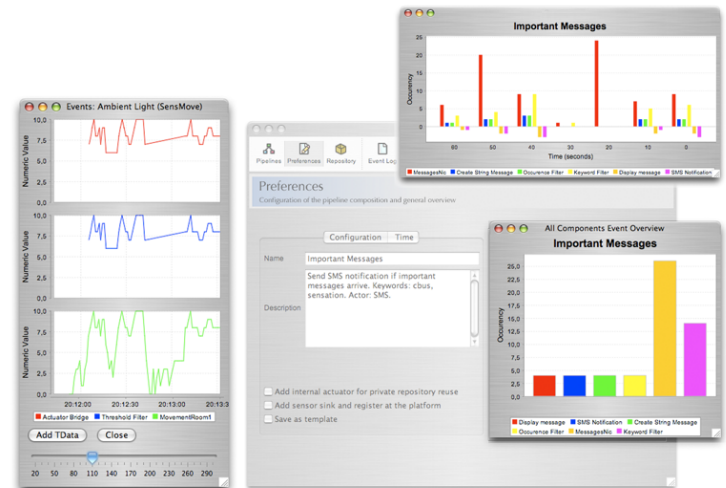
The screenshot displays the CML Editor interface for configuring a pipeline. The window title is "CML Editor - Temperature\_Info".

- Toolbar:** Located at the top, it contains icons for Pipelines, Preferences, Sharing, Repository, Event Log, Sensor Values, Occurrences, Components, and Start Pipelines.
- Pipelines:** A section below the toolbar with the text "Build the pipeline configuration: sensors, filter and actuators".
- Pipeline Composition:** The main workspace is divided into two panes: "Sensors and Conditions" and "Actuators".
  - Sensors and Conditions:** Contains a sequence of components: "ESB1Temp" (Registered for sensor events of sensor ESB1Temp), "Threshold Filter" (Maximum value: 100, minimum value: 30), and "Occurrence Filter" (Forwards messages if 10 events have been received).
  - Actuators:** Contains a "Display message" component (Notification to the desktop).
- Preferences Panels:** Located at the bottom, it includes:
  - Properties:** Shows "Type: source" and "ID: source\_component...". A "Delete Component" button is present.
  - Configuration:** "Source Sensor: source\_component\_1". "Sensor ID: ESB1Temp" with a "Select..." button. A checkbox for "Activate test modus (and deactivate sensor registry)". An "Apply" button.
  - Test processing pipeline:** A section with a "Test sensor event:" input field and a "Send" button.

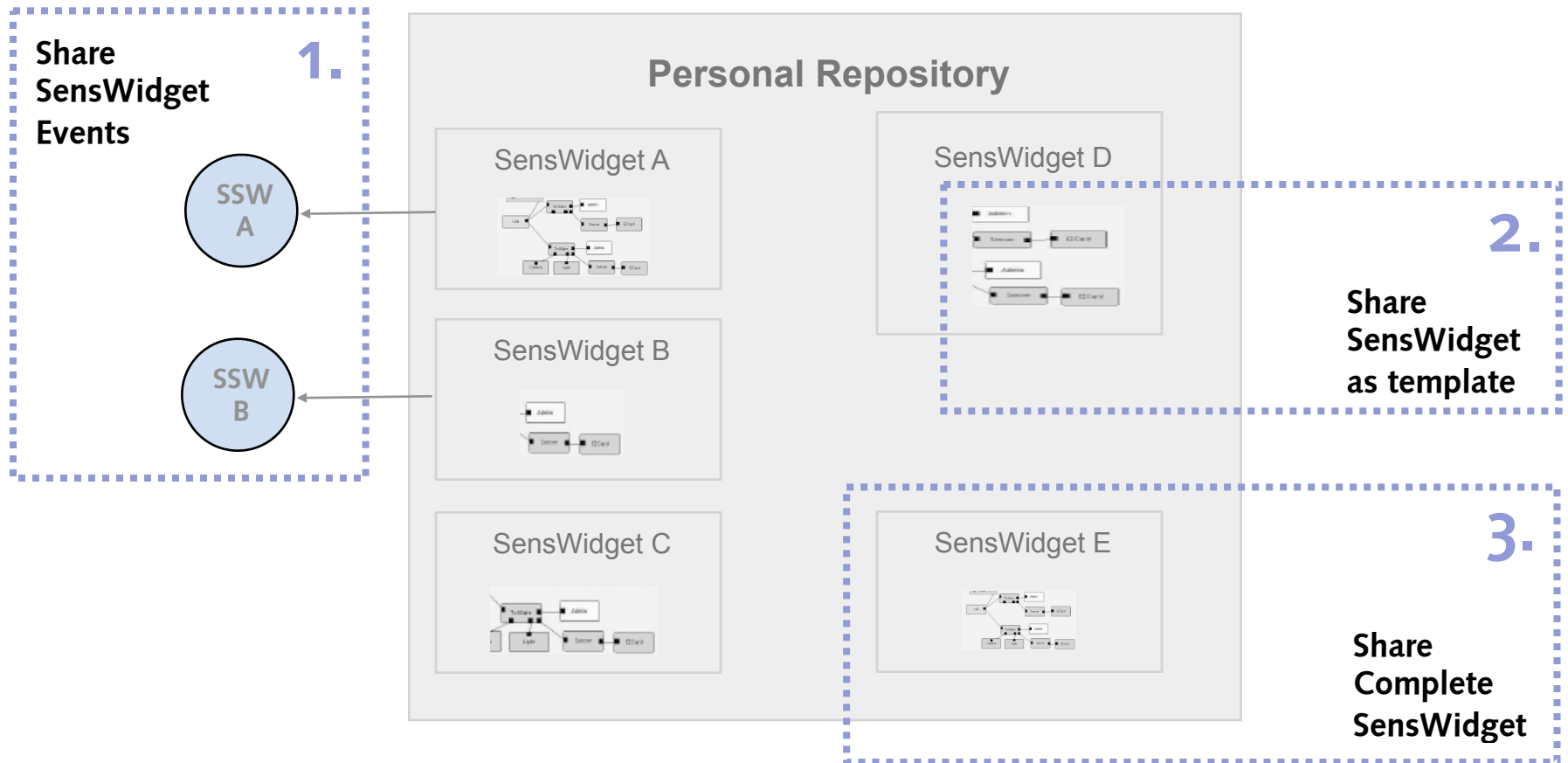
# Graphical User Interface (cont'd)

## ■ Visualization

- Insight into pipeline processes
- Display occurrences of events and of event values (numeric)
- Implemented observer structures
- Using the JFreeChart library [JFree 2005a] [JFree 2005b]
- Three types of visualization:
  - Time plot of the values
  - Bar chart: the forwarded events of each component
  - Bar chart: the last 60 seconds (in 10 second time slots) of the events of each component

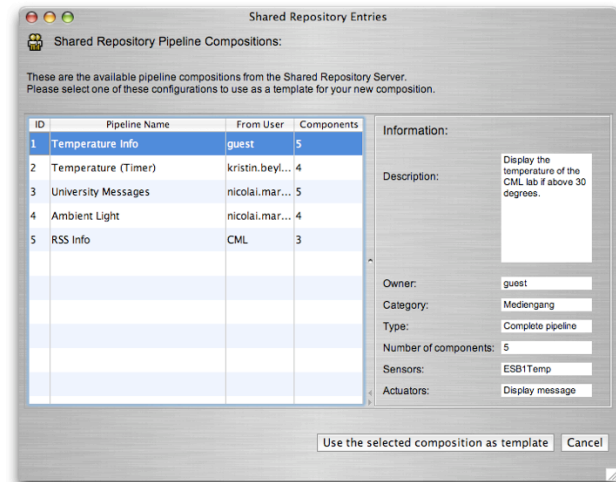


# Collaborative Sharing



# Collaborative Sharing (cont'd)

- Collaborative Sharing
  - Implemented in the control and editor user interface
  - Shared repository entries
  - Handling at the server
  - Three types:
    - Complete composition
    - Abstract template
    - Shared pipeline event (as sensor value)
  - Shared repository exploration: control and editor interface
  - Dynamic instantiation of the shared entries and modification



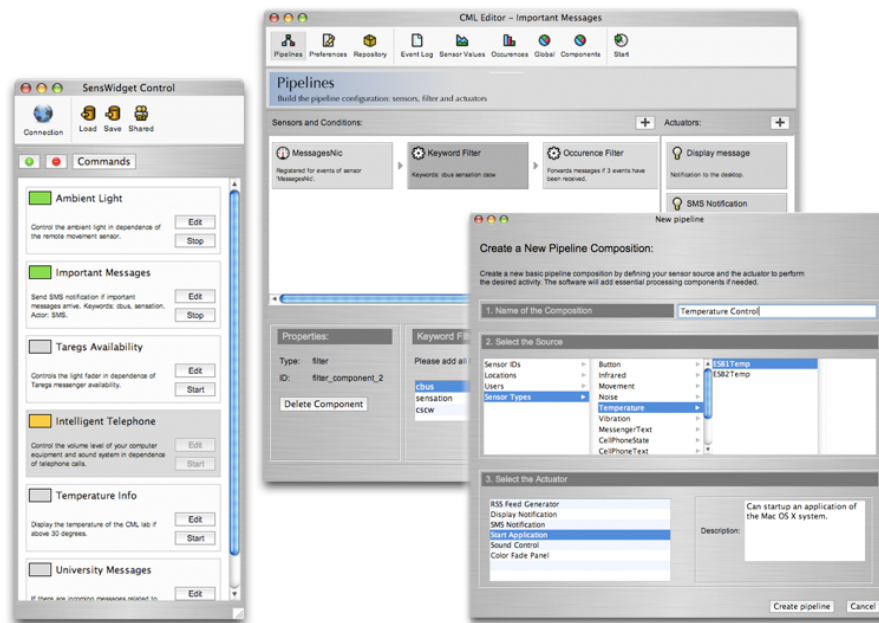




# Application Scenarios

- “Mute all audio sources and the computer sound during telephone calls”
- “Display various information of the state of the working group via the RSS feed screensaver visualization”
- “Notify me if at least five of my friends are available in the instant messenger and activate the messenger software”
- “If an email of the CML members arrive, please read out the message headline”
- “Turn off the light sources if there was no movement for a longer period of time”
- “Create an ambient display at my desktop for the activity at home”
- “Each time I activate the television dim the light sources around”
- “If three important email messages arrive, please send me a SMS notification”
- “If the temperature at home is below 15 degrees, and it is after 6 p.m. please activate the heating and send me notification”

# Demo



# Conclusion

- Implementation of an easy-to-use editor and control interface for the user
- Reusable components, templates, abstraction
- Collaborative sharing
- Visualization to support the pipeline composition
- Flexible underlying technology layer: XML, dynamic component composition
- Repository server: instance local or remote located

# Future Work

- Evaluation of shared pipeline compositions
- Algorithms to provide suggestions for “reasonable” compositions (derived from the shared repository)
- Graphical mapping user interface
- Other filter and actuator components
- Abstract actuator description and universal registry (at the Sens-ation server)
- Coupling with the user authentication algorithm of the Sens-ation platform

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**Thank you for your attention!**